



General: “Okay vs No Way?”

Audience: 9 years old and up. Groups of 10 to 30.

Time: 15 to 30 minutes.

Materials: Large space, outside works best, but a gymnasium works too; Okay vs. No Way cards (download from Leave No Trace website, print, cut, laminate!).

Leave No Trace Objective: A fun tag game that engages with what it means to Leave No Trace.

Directions: Split the group evenly into two teams. Make one team the “Okay” team and the other the “No Way” team. Set up boundaries in your area that are similar to a football field, with two safety zones on either end, like end zones.

Have teams line up in the middle of the area and face each other. Choose one participant to pick a card and read it out loud. The participants should quickly decide whether the situation on the card is a good one (Okay) or a bad one (No Way). The corresponding team at that point should run to the safety zone behind them while the opposite team should try to tag them as they run. Tagged players must join the other team. As the participants reform the line for another question, discuss why the last one was “Okay” or “No Way.”

Debrief: Bring the group back into a circle. Consider the following questions below as a starting point:

- What was something you learned that you didn’t know before?
- How were these topics about minimizing impact cooking related to our group?
- Were there any other minimum impact ideas that we left out?