

LEAVE NO TRACE FOR EVERY KID™ OKAY VS. NO WAY

ACTIVITY



AGES 9 and up

GROUP SIZE Any

TIME 15-30 minutes

MATERIALS Large space, outside works best. Okay vs. No Way Cards from the Activity Materials packet.

LEAVE NO TRACE OBJECTIVE To increase participants' knowledge about minimizing their impacts while cooking in the outdoors.

DIRECTIONS

Split the group evenly into two teams. Make one team the "Okay" team and the other the "No Way" team. Set up boundaries in your area that are similar to a football field, with two safety zones on either end like "end zones."

Have teams line up in the middle of the area and face each other. Choose one participant to pick a card and read it out loud. The participants should quickly decide whether the situation on the card is a good one (Okay) or a bad one (No Way). The corresponding team at that point should run to the safety zone behind them while the opposite team should try to tag them as they run. Tagged players must join the other team. As the participants reform the line



for another question, discuss why the last one was "Okay" or "No Way."

DEBRIEF

Bring the group back into a circle. Consider the questions below as a starting point:

- What was something you learned that you didn't know before?
- How were these topics about minimizing our impact while cooking relevant?
- Were there any other minimum-impact ideas that we left out?



BIGFOOT'S PLAYBOOK

This activity comes from Bigfoot's Playbook, a collection of 38 experiential education activities specific to the Seven Principles that help kids understand what it means to Leave No Trace in their lives and their community. To learn more, please visit: lnt.org/bigfoots-playbook.